



# Particle Production of Mercury Target with 20Tto2T5m Configuration at 6.75 GeV

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Target Studies  
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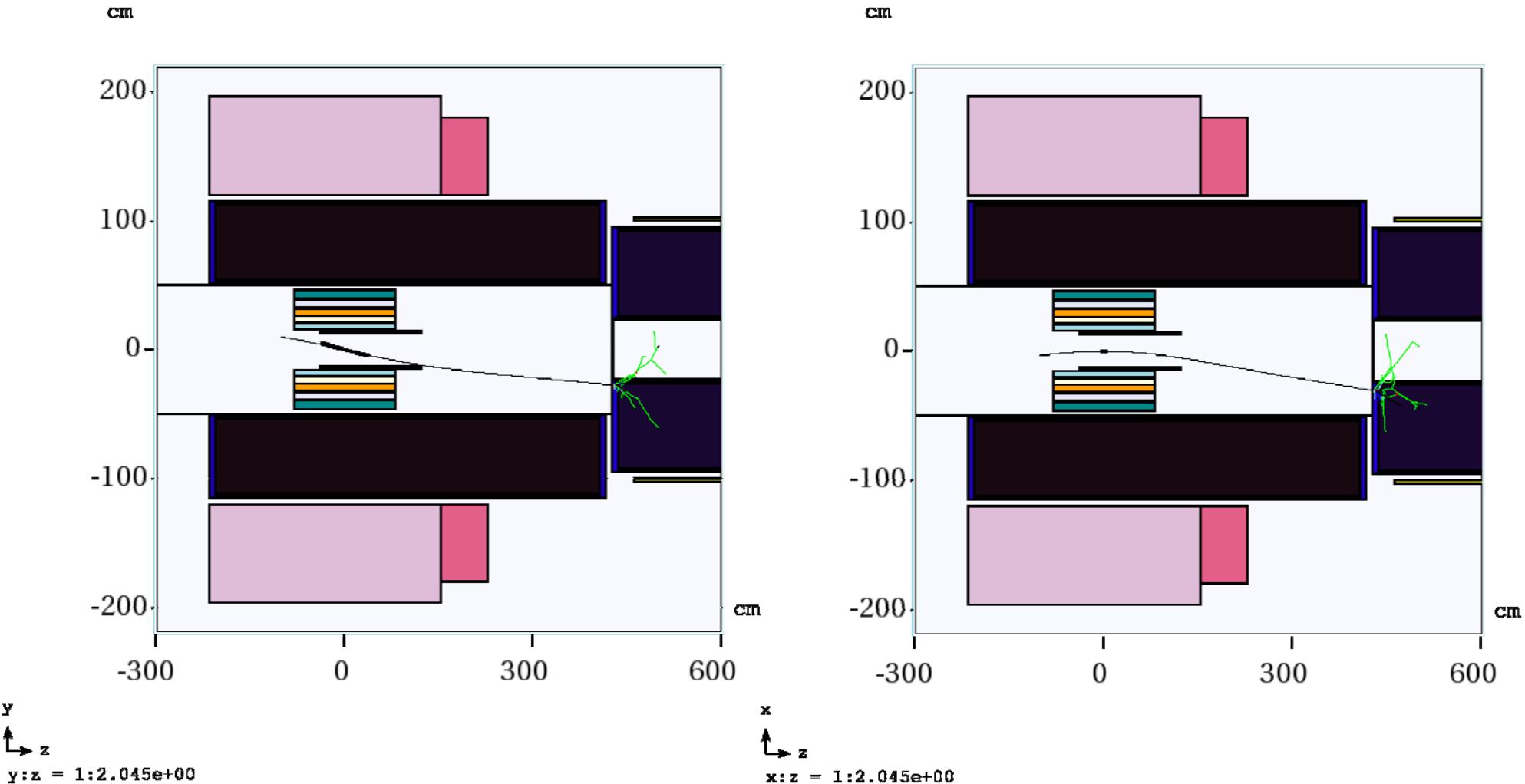
# Target Setting

- 20Tto2T5m Configuration (initial beam pipe radius of 13 cm) and Fieldmap (20T → 2T);
- Code: MARS15(2014) with ICEM 4 = 1;
- Proton beam: 6.75 GeV (KE) and launched at  $z = -100$  cm, Focal beam with waist at  $z = 0$  m and emittance of 5  $\mu\text{m}$ ;
- Production Collection: (50 m downstream,  $40 \text{ MeV} < \text{KE} < 180 \text{ MeV}$ ).
- Mercury target

# Energy Card Setting

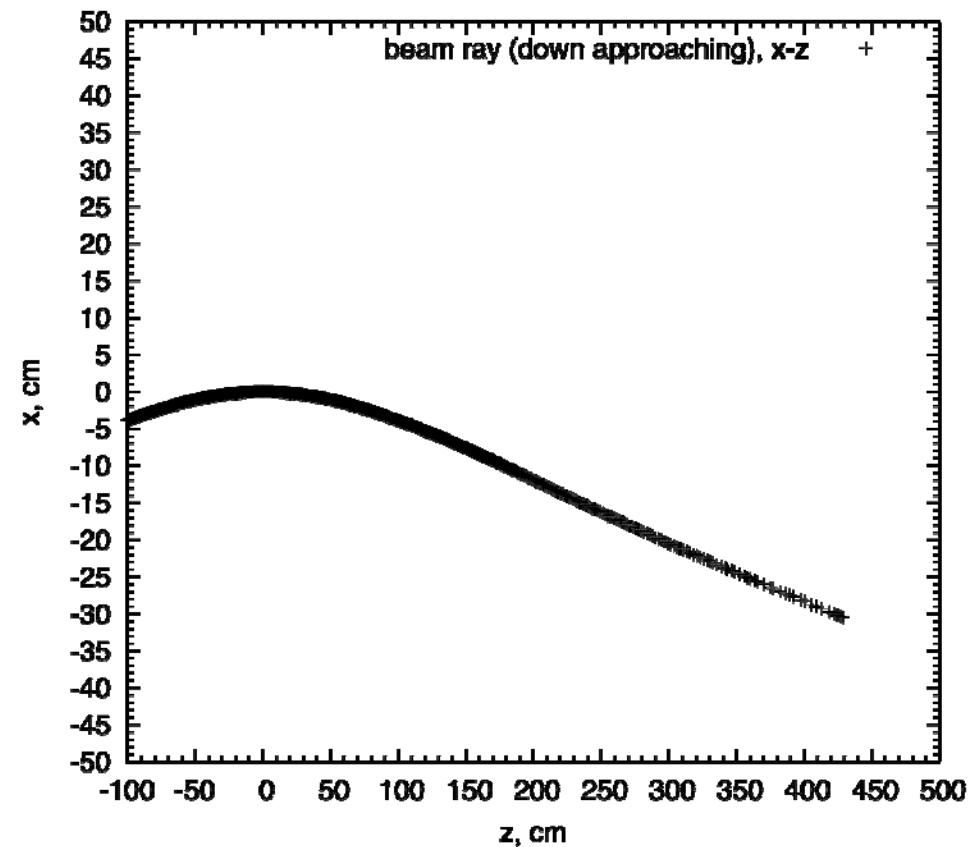
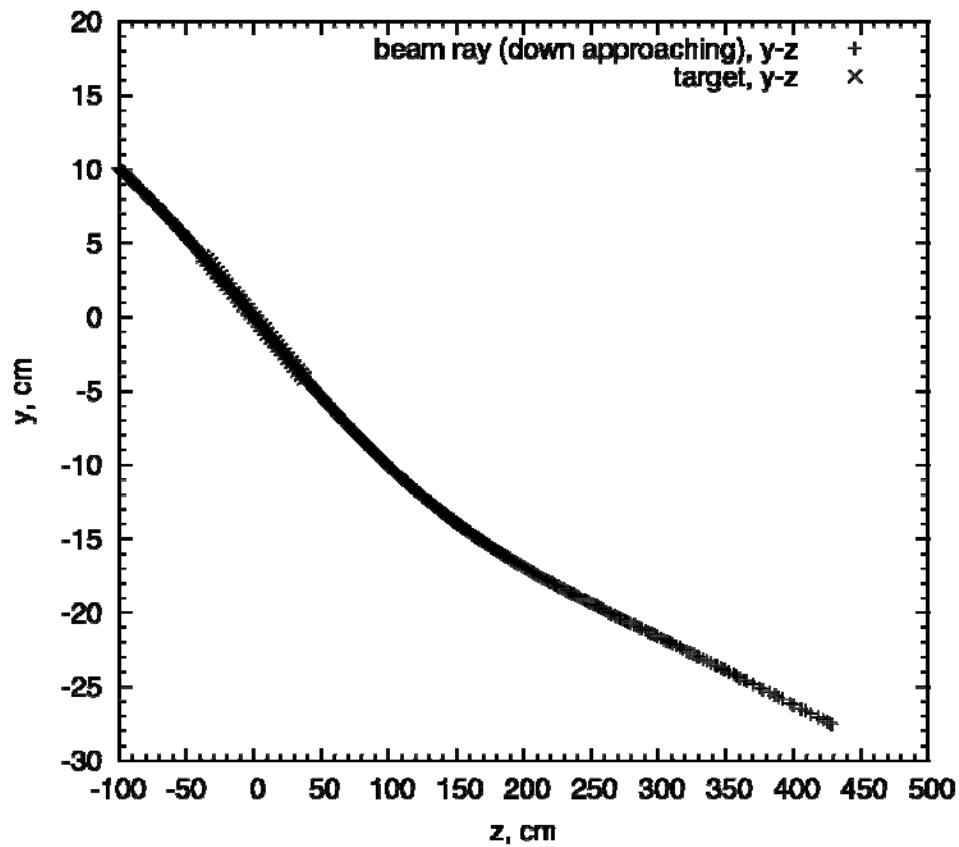
- ENRG E0 EM EPSTAM EMCHR EMNEU EMIGA EMIEL
    - E0: The incident particle kinetic energy;
    - EM: The hadron threshold energy (Default: 0.0145 GeV);
    - EPSTAM: The star production threshold kinetic energy (Default: 0.03 GeV);
    - EMCHR: The threshold energy applied collectively to muons, heavy ions and charged hadrons (Default: 0.001 GeV);
    - EMNEU: The threshold energy for neutrons (Default:  $10^{-4}$  GeV)
    - EMIGA: The threshold energy for  $\gamma$  (Default:  $10^{-4}$  GeV);
    - EMIEL: The threshold energy for  $e^\pm$  (Default:  $5 \cdot 10^{-4}$  GeV)
- Use non-default setting: ENRG 1 = 6.75, 2 = 0.02, 3 = 0.3,  
4 = 0.01, 5 = 0.05, 6 = 0.01, 7 = 0.01

# Configuration (beam is below target)

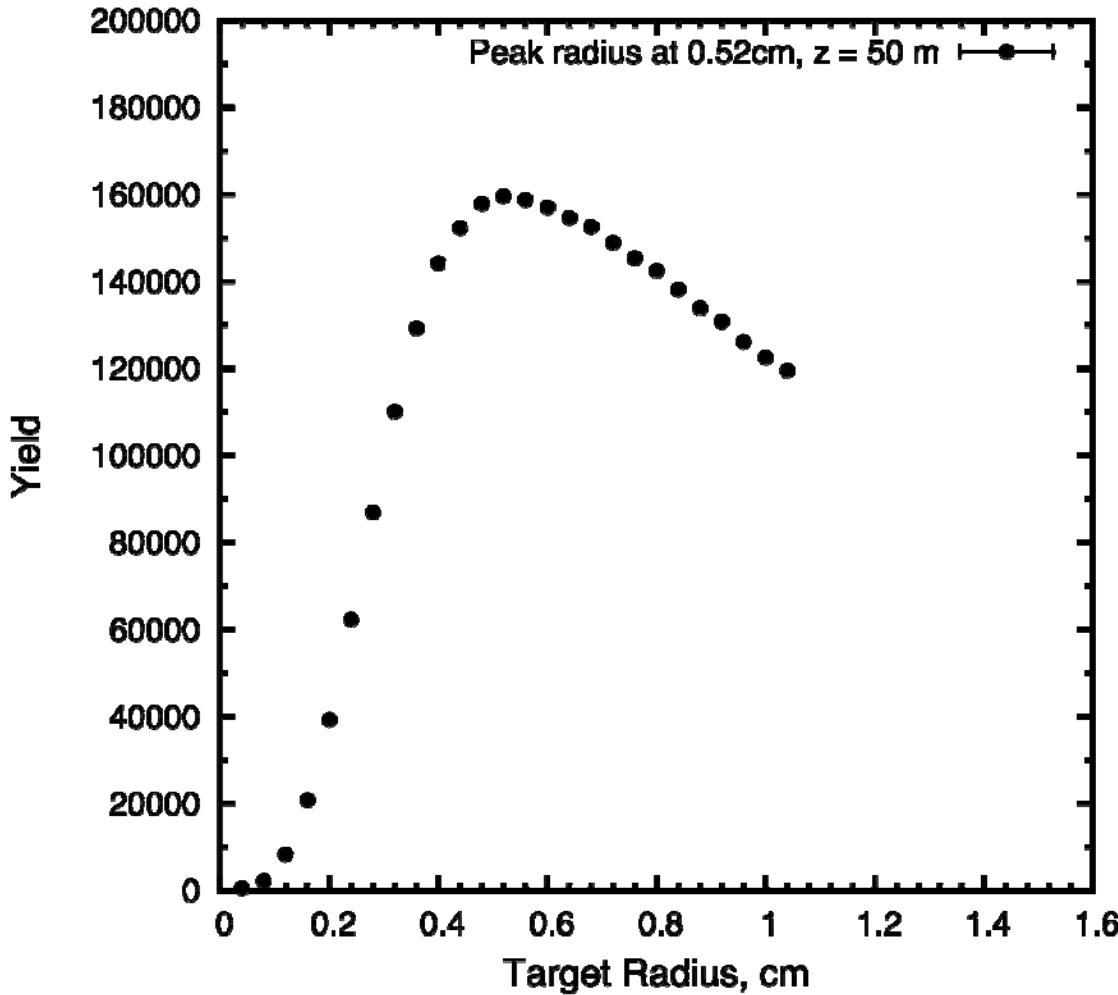


# Beam Ray Tracking

## (beam is below target)



# Particle Production vs. Target Radius ( $10^6$ events, no beam dump)



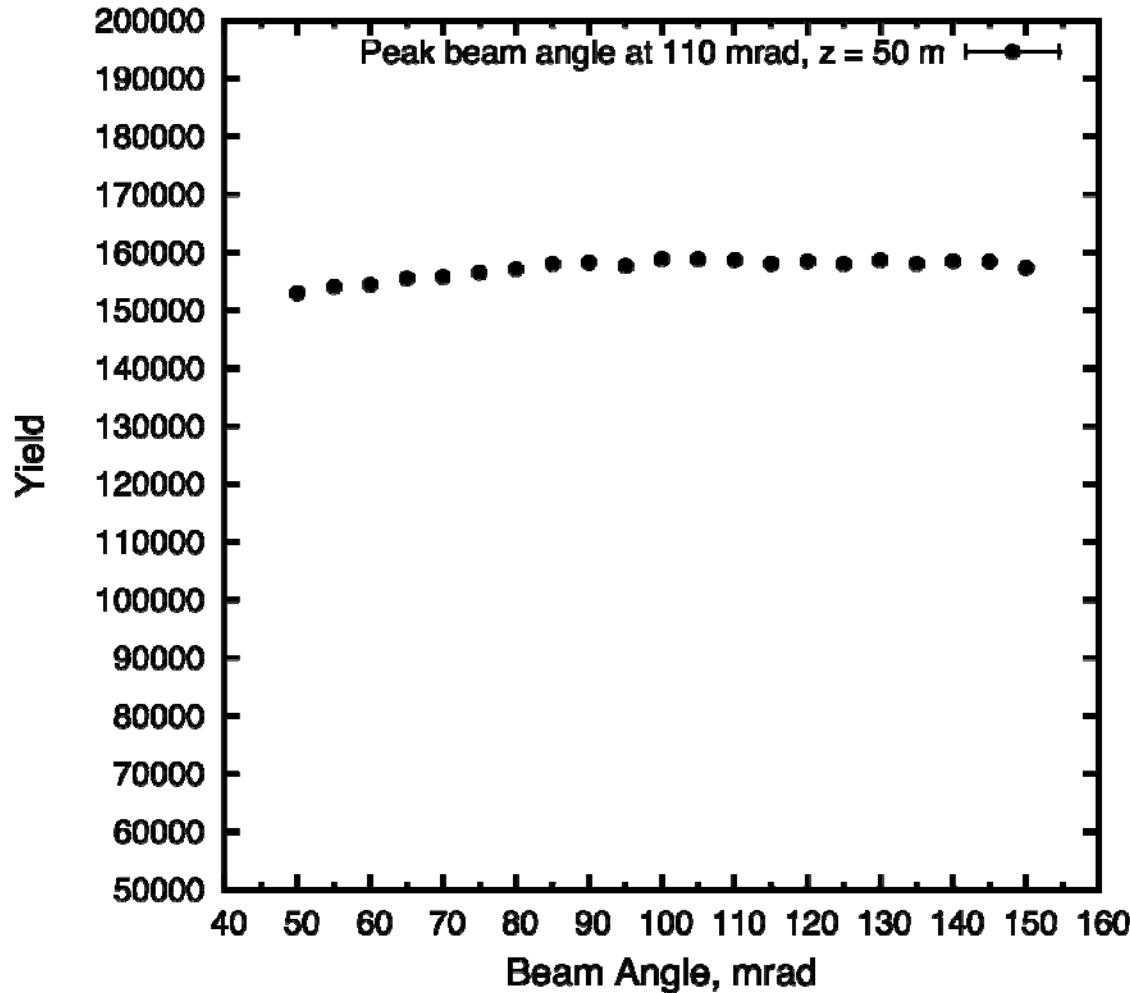
Beam angle to SC axis:  
110 mrad

Beam/jet crossing angle: 26  
mrad.

TR/BR = 4

Peak radius at 0.52 cm

# Particle Production vs. Beam Angle ( $10^6$ events, no beam dump)



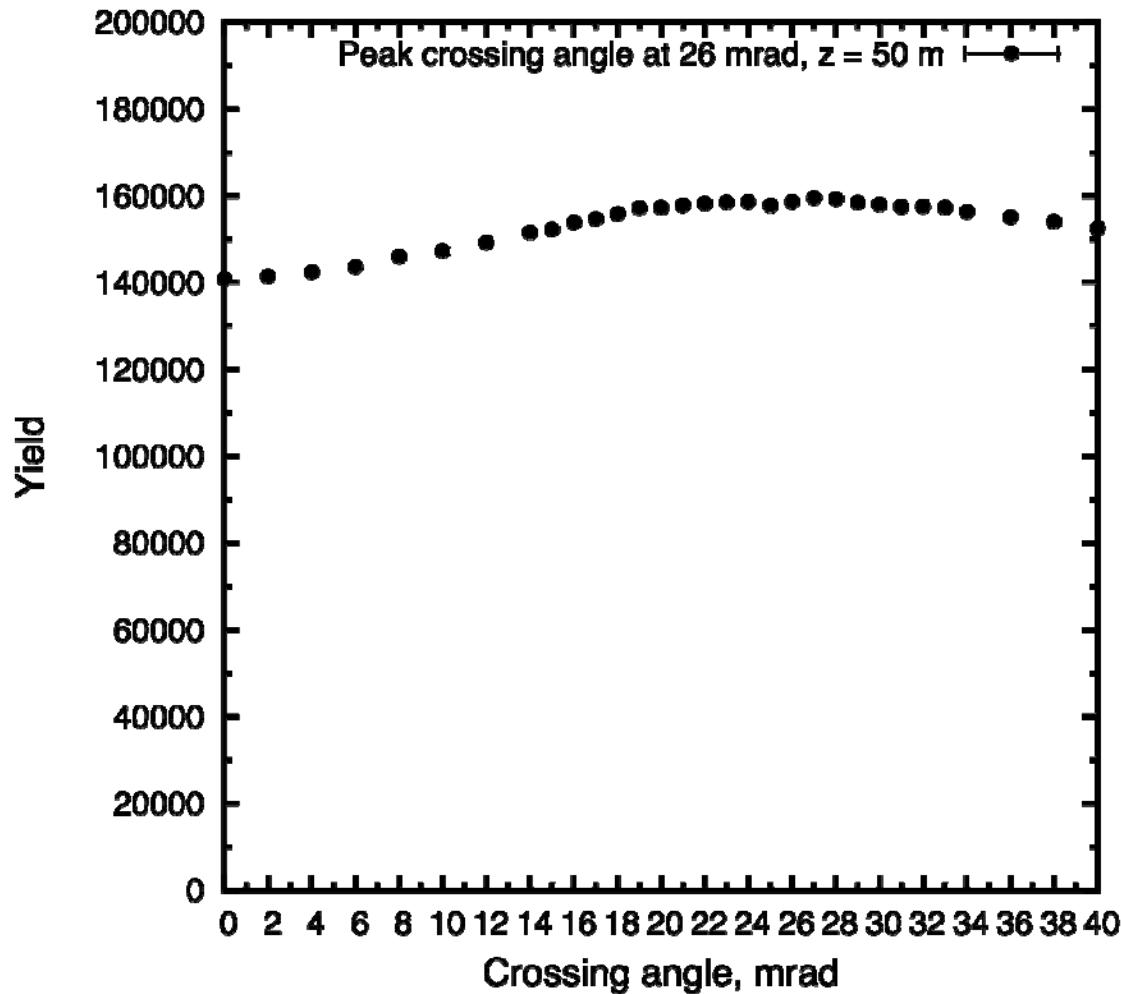
Target radius: 0.52 cm

Beam/jet crossing angle: 26 mrad.

TR/BR = 4

Peak beam angle at 110 mrad

# Particle Production vs. Crossing Angle ( $10^6$ events, no beam dump)



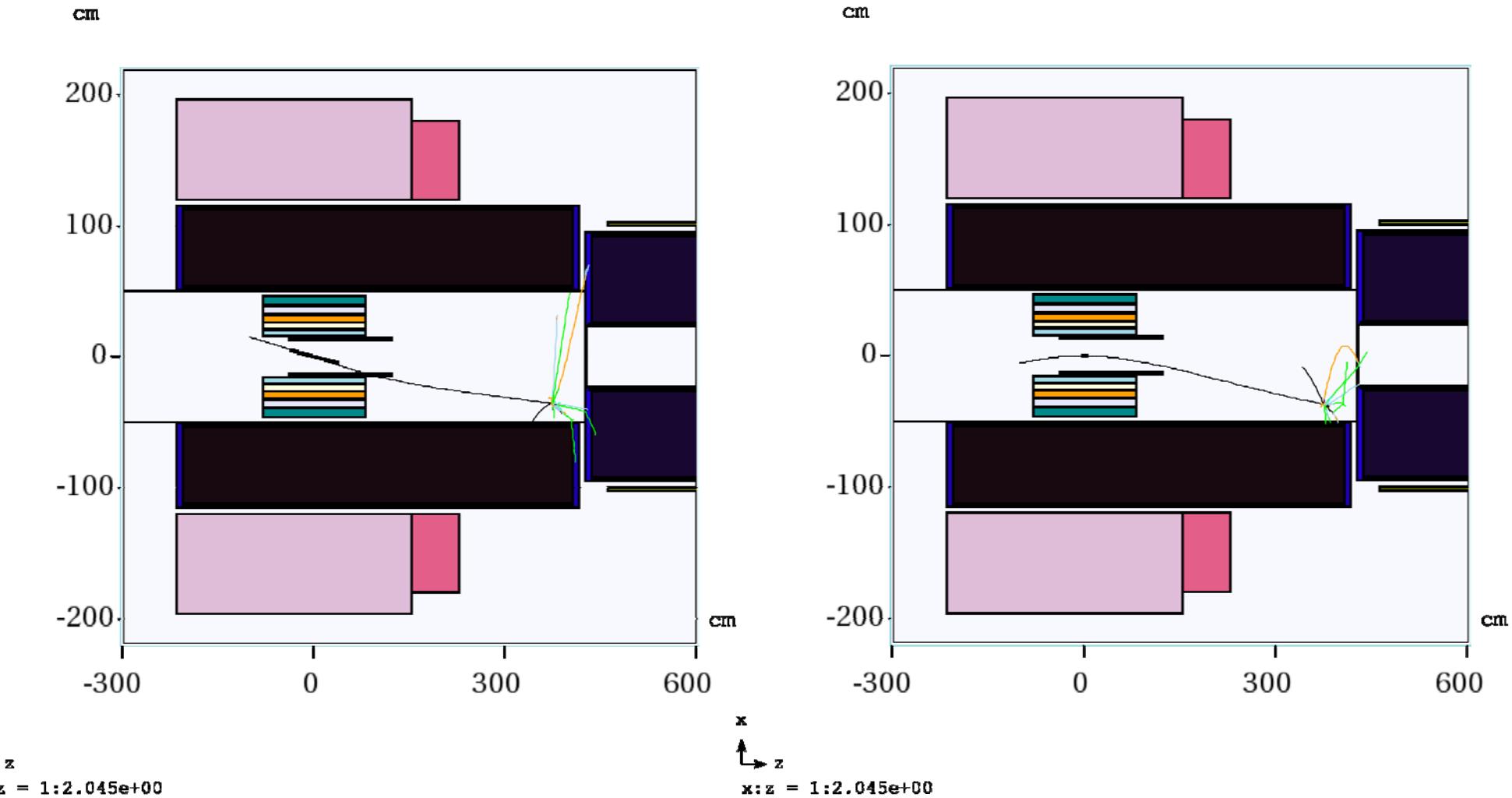
Target radius: 0.52 cm

Beam angle: 110 mrad.

TR/BR = 4

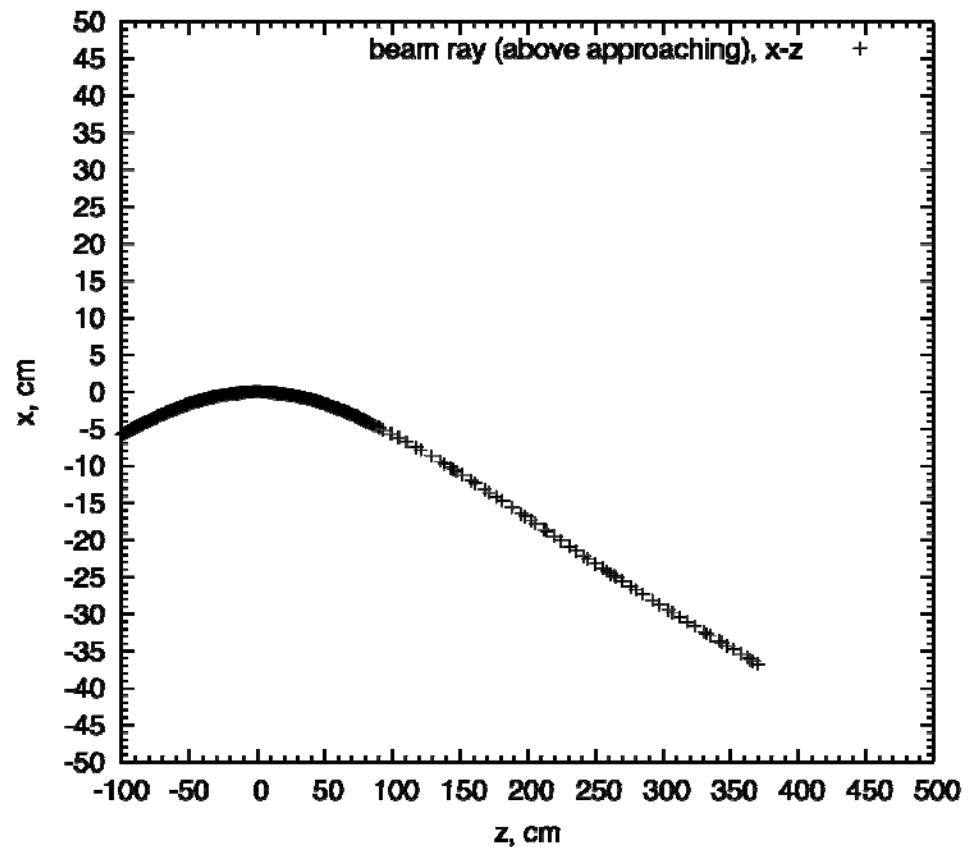
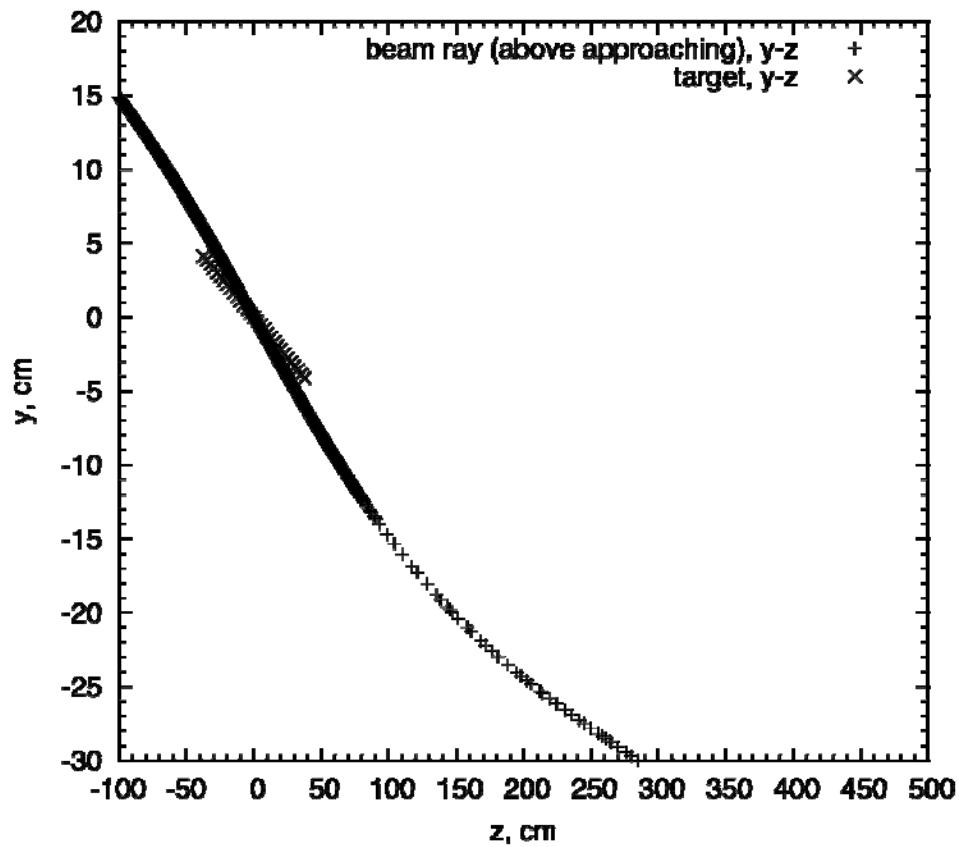
Peak crossing angle at 26 mrad

# Configuration (beam is above target)



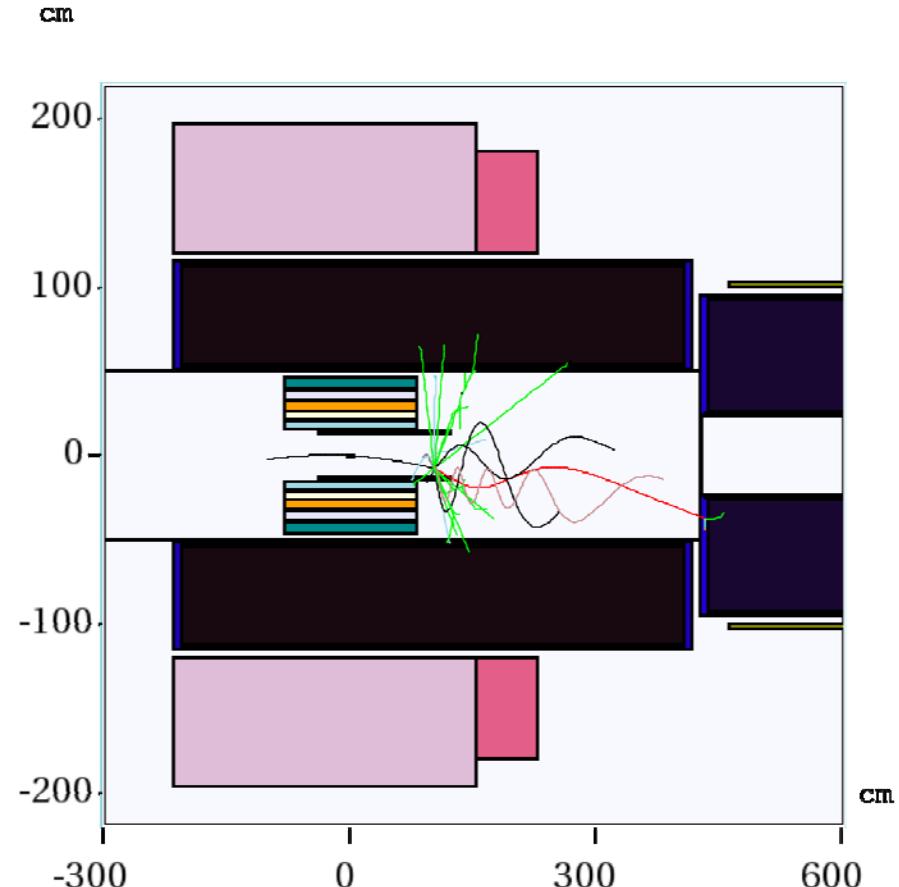
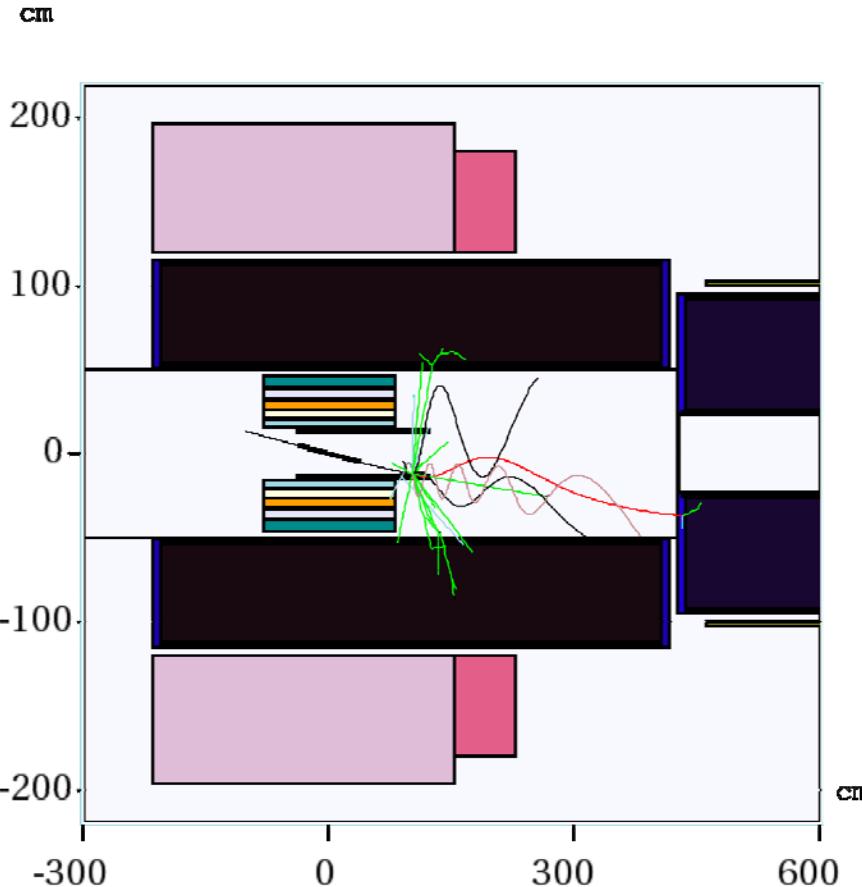
# Beam Ray Tracking

## (beam is above target)



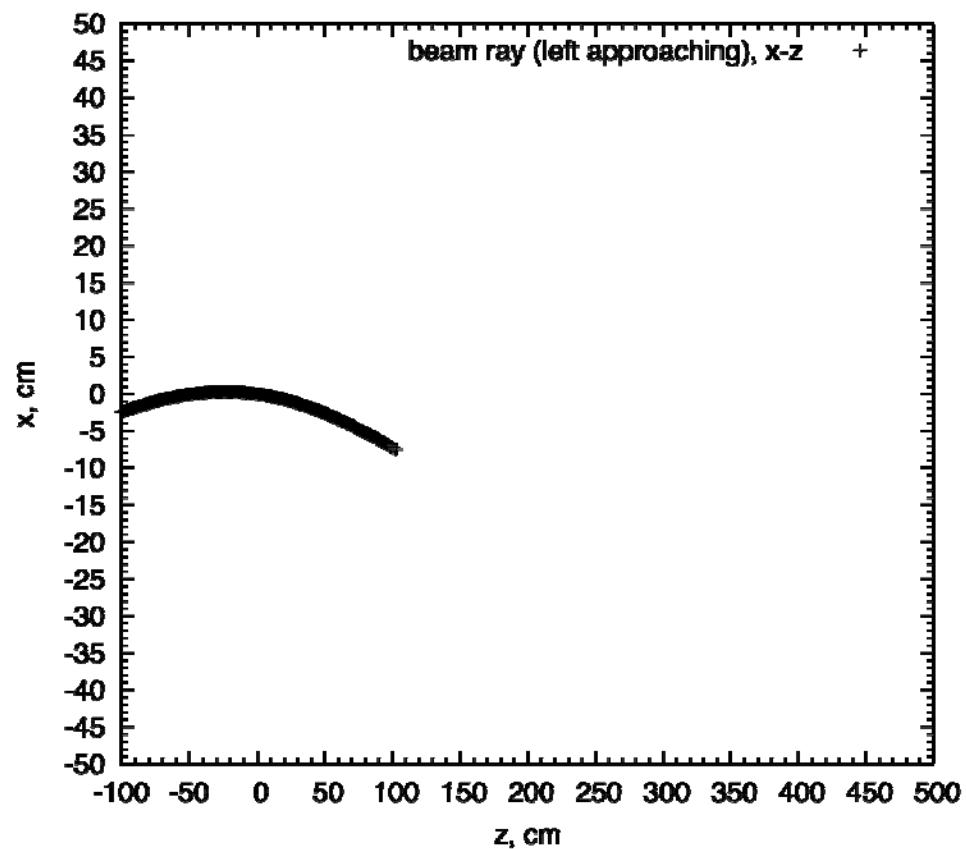
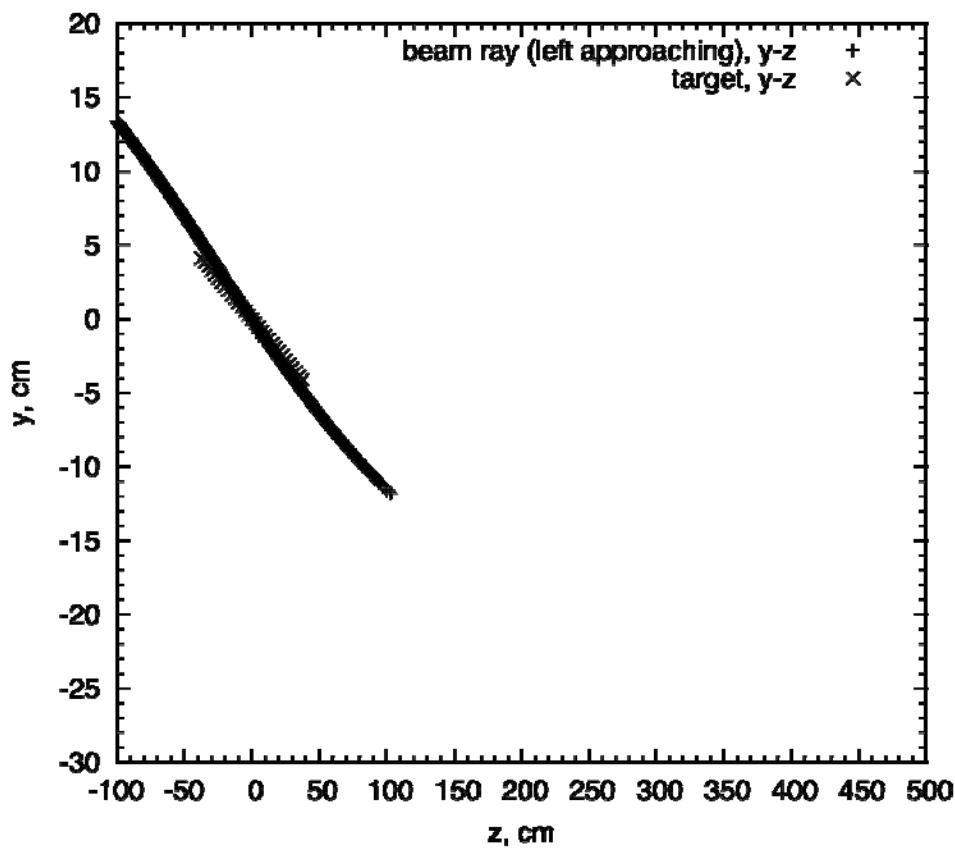
# Configuration

(beam is on the left of target)



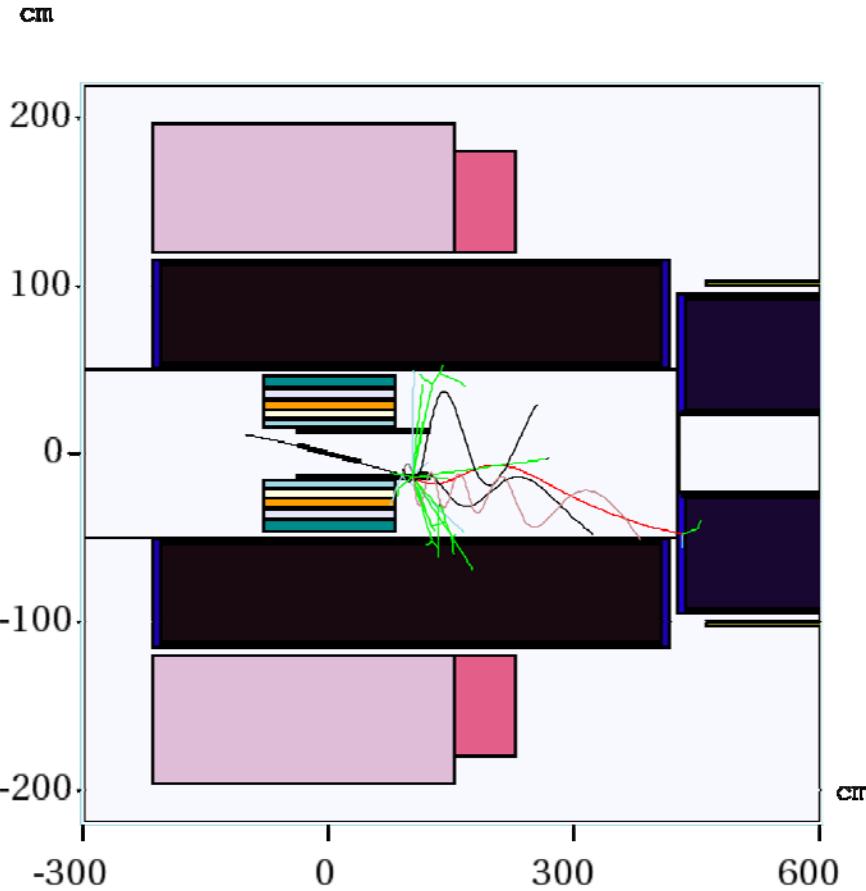
# Beam Ray Tracking

(beam is on the left of target)

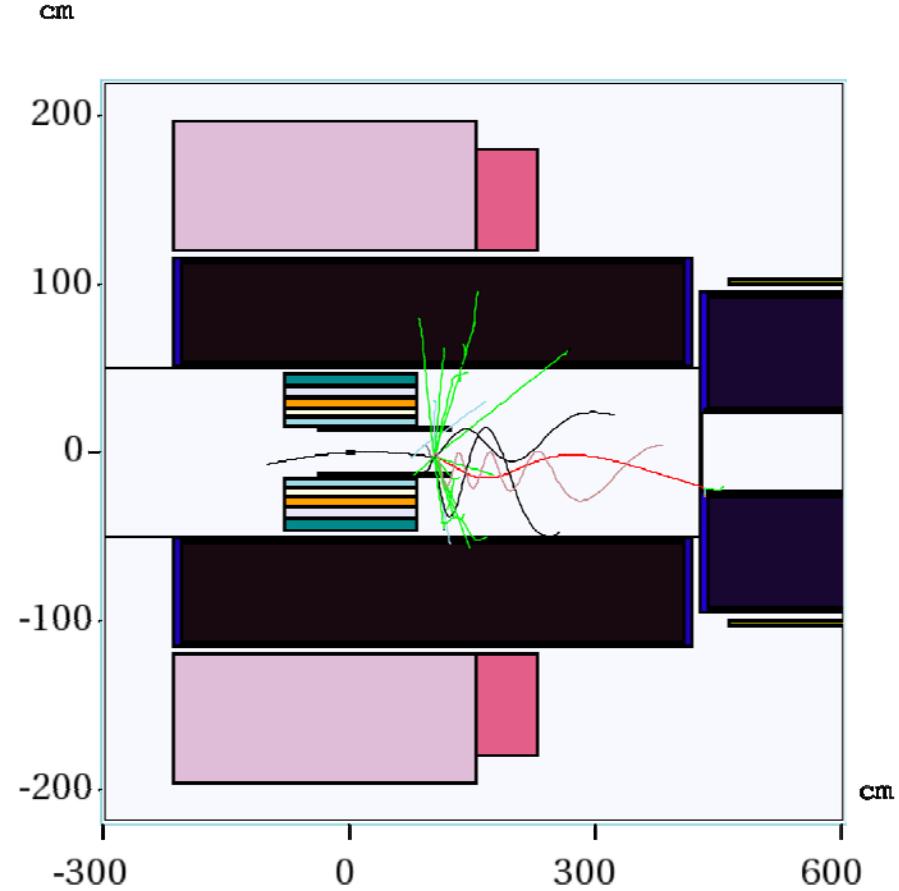


# Configuration

(beam is on the right of target)



y  
↑ z  
 $y:z = 1:2.045e+00$



# Beam Ray Tracking

(beam is on the right of target)

