



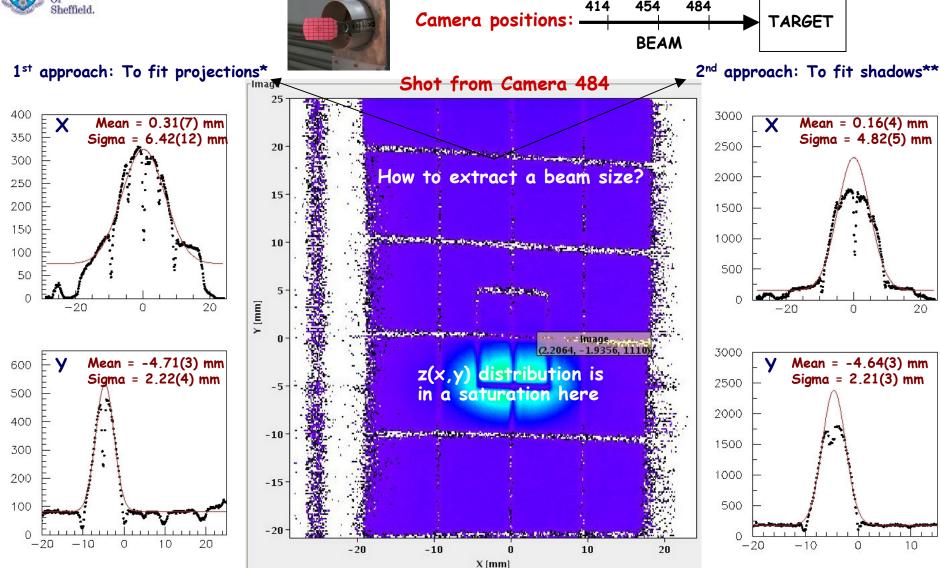
MERIT beam parameters

Goran Skoro

18 July 2008

We have 3 beam 'cameras' -> 3 images for every beam pulse

Camera Camera Camera

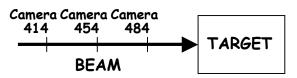


* Projection for X is $P(x) = \frac{1}{n_y} \sum_{i=1}^{n_y} z(x, y_i)$, similarly for Y.

** Shadow for X is $S(x) = \max[z(x, y_i)], (i = 1, n_y),$ similarly for Y.



Fitting: Procedure



Simple fitting function: Gaussian + 'background'

Fitting algorithm (how to avoid gaps; how to choose initial value of the 'background' term, etc...) was based on the analysis of the 15-20 randomly selected images (after this, completely 'blind' analysis -> no parameters tuning)

In total: 520 beam pulses* \times 3 cameras \times 2 projections = 3120 distributions have been fitted

Result: Table - ntuple (part of it shown below)

		Camera ————————————————————————————————————					Camera 454	Camera 484	
Date (ddmmyyyy)	Time (hhmmss)	X _{mean} (mm)	Sigma _× (mm)	y (mm)	Sigma _y (mm)	X _{mean} (mm)	Sigma _× Y _{med} (mm) (mm	ean m)	
11112007	115919	9.164	6.153	6.468	5.999	-1.205	6.541 -10.3	317	
11112007	122348	9.204	6.081	5.331	5.723	-1.234	6.671 -10.0	043	
11112007	123724	9.851	5.720	5.490	4.750	-0.695	5.703 -10.5	521	
11112007	124959	10.288	5.508	5.880	3.615	0.270	4.599 -10.1	108 ······	
11112007	125201	7.971	6.342	6.038	3.678	3.236	3.448 -10.0	015	
11112007	125545	12.105	4.446	5.808	3.516	-1.036	5.781 -10.1	194 ·····	
11112007	125829	13.043	3.803	5.821	3.545	-1.424	5.613 -10.2	246	
	130436	8.399	6.587	6.164	3.939	1.542	4.026 -10.0	*****	
	130618	11.813	4.675	5.870	3.730	-1.200	5.505 -10.2	••••••	
11112007	131023	13.622	3.459	5.709	3.493	-2.083	5.311 -10.2		
	131549	14.397	2.934	5.613	3.350	-3.255	5.101 -10.2		•
11112007	131349	14.397	4.934	5.615	3.350	-3.255	3.101 -10.2	403	• • • •

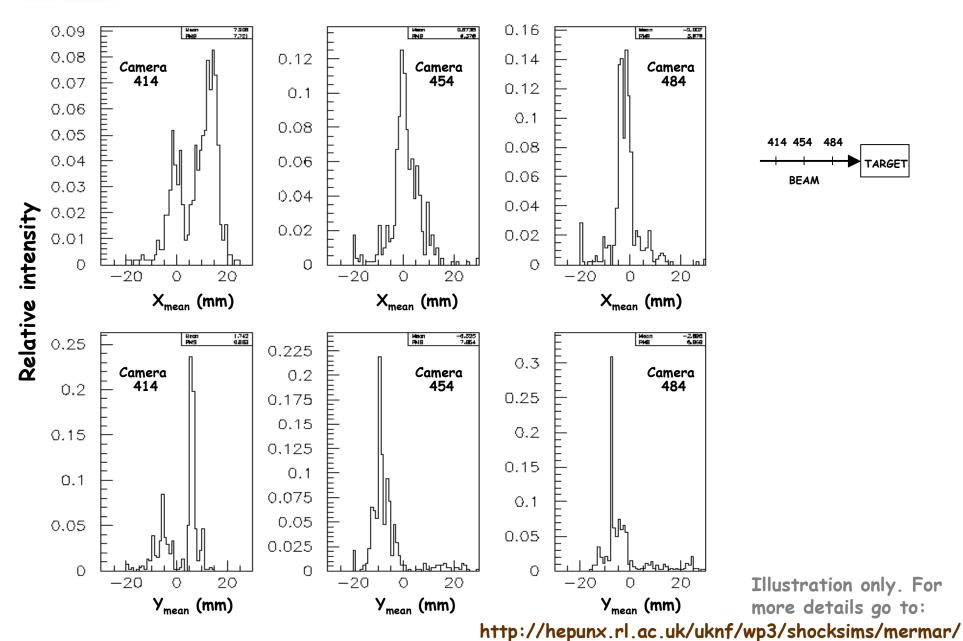
This will be used to reconstruct the Run number and to attach this table to the 'global' table with experimental results.

▶ This will be used to recognize a shot with the 'suspicious' fitting result and to fit it 'manually'.



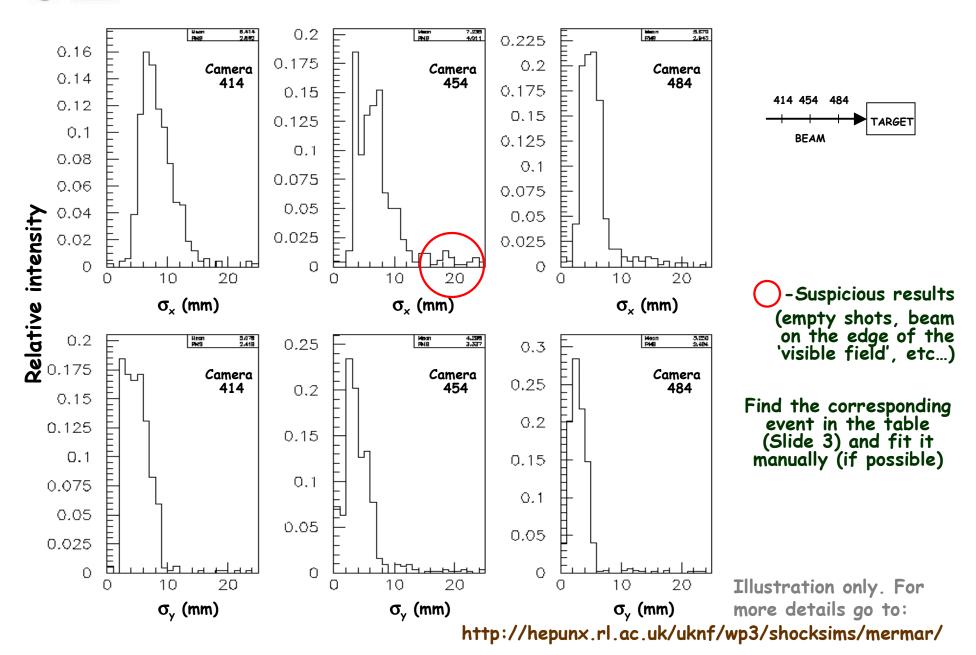
Results: Shadows

Distributions of the Gaussian means



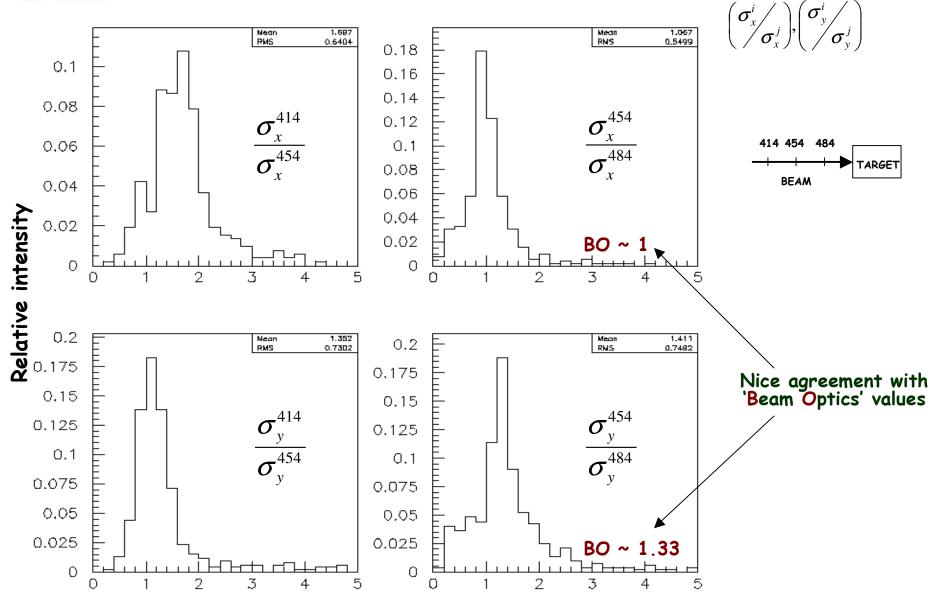
Results: Projections

Distributions of the Gaussian sigmas



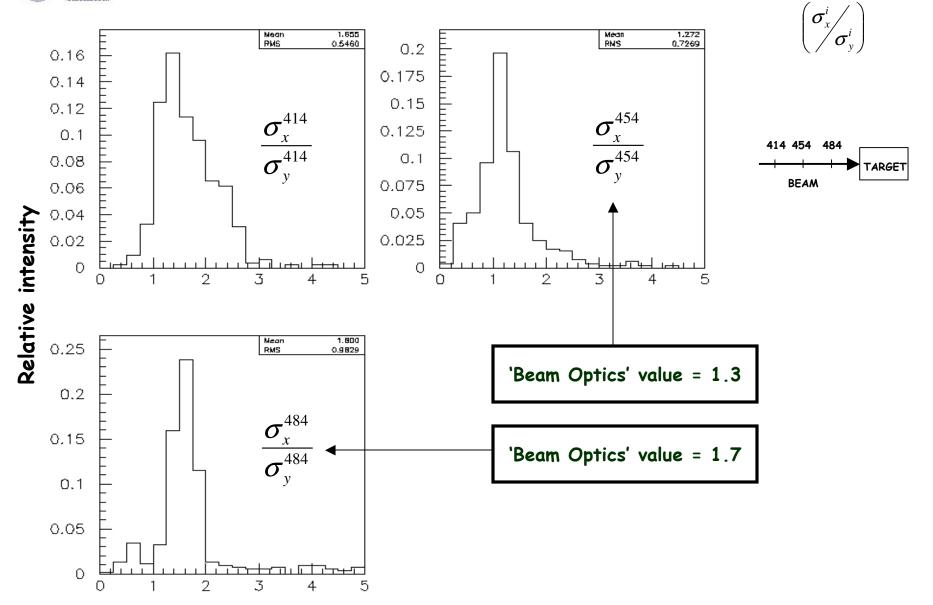
Results: Shadows

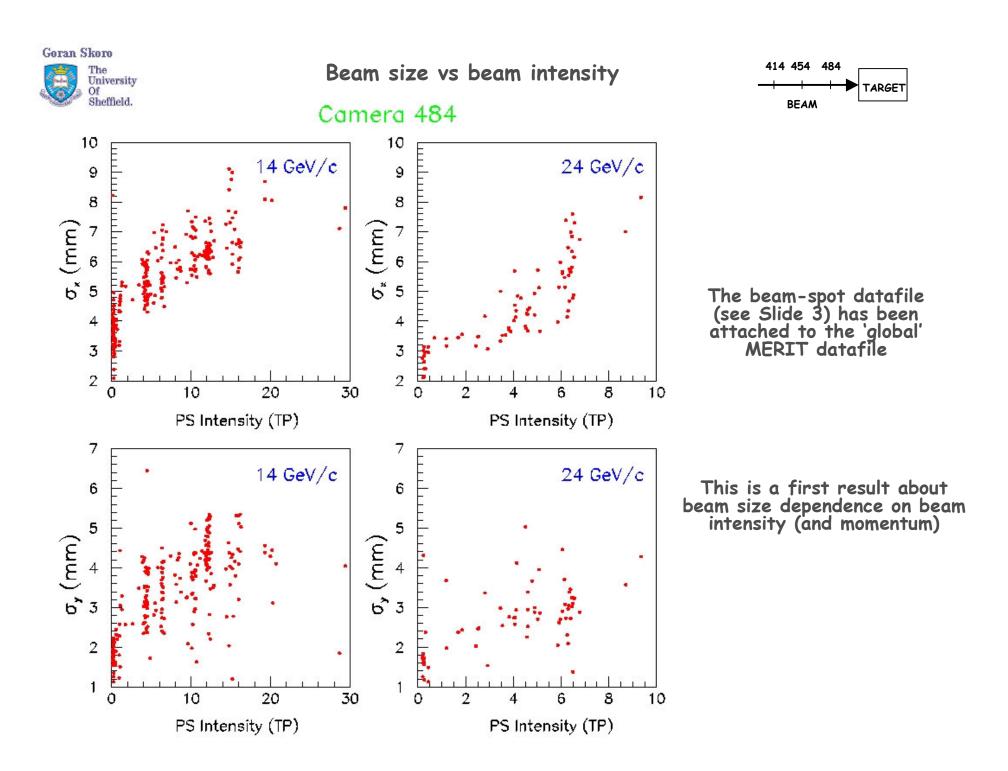
Distributions of the ratios of the Gaussian sigmas

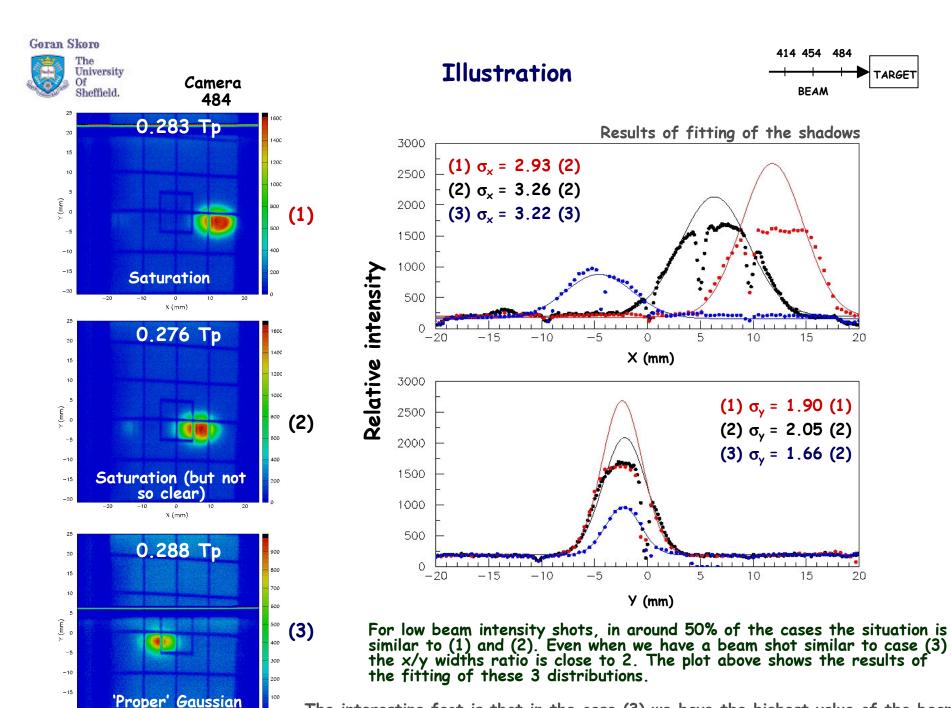


Results: Shadows

Distributions of the ratios of the Gaussian sigmas





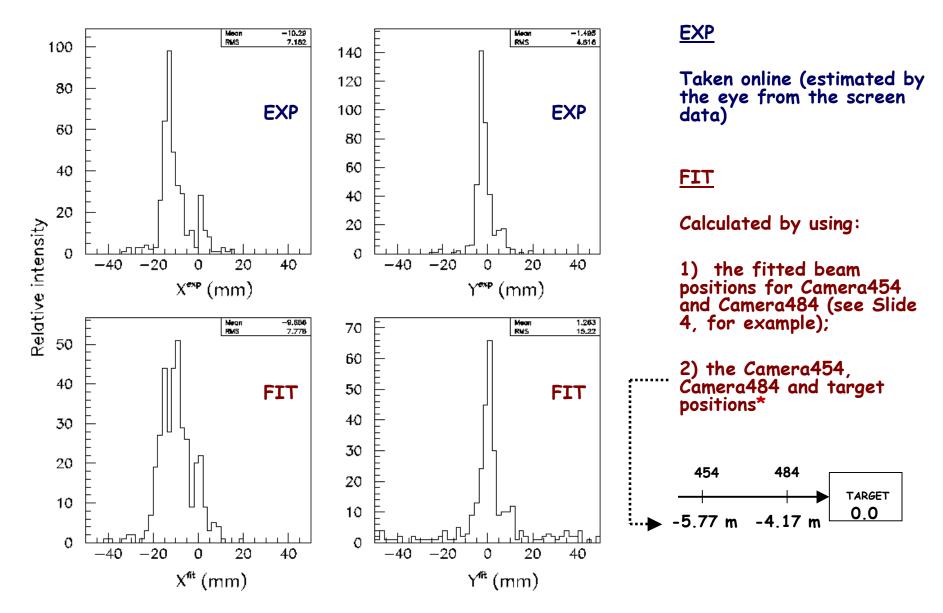


The interesting fact is that in the case (3) we have the highest value of the beam intensity and the camera response does not reflect this.



Beam position on target





^{*} From 'Beam Spot Information' talk, I. Efthymiopoulos, VRVS Meeting, November 30, 2007

Goran Skoro 414 454 484 Conclusions (Main results so far) The University Of Sheffield Distributions of the ratios of **BEAM** the Gaussian sigmas 0.18 Beam position on target 0.16 Mean 0.14 'Beam optics' ~ 1 Mean = 1.070.12 90 0.1 70 0.08 $oldsymbol{\sigma}^{ ext{454}}$ 0.06 80 0.04 60 0.02 70 0 Relative intensity 50 60 Relative intensity 1.411 0.7492 Mean RMS 0.2 0.175 40 50 0.15 Mean = 1.41'Beam optics' ~ 1.33 0.125 40 30 0.1 $oldsymbol{\sigma}^{ ext{454}}$ 0.075 30 0.05 $oldsymbol{\sigma}^{\overline{484}}$ 20 0.025 20 2 3 10 10 1.800 0.9829 0.25 0.2 Mean = 1.80'Beam optics' = 1.7 -200 20 40 -20 $Y^{\text{exp}} - Y^{\text{fit}}$

0.15

0.1

0.05

0

 $oldsymbol{\sigma}^{ ext{484}}$

 $\sigma^{\overline{484}}$

2

3

MERIT beam parameters have been obtained (on the basis of the beam monitors data) for each shot during the run; Two approaches: Cross-checked; So far, everything looks as expected; Next; compare with beam optics calculations shot-by-shot.

 $X^{exp} - X^{fit}$ (mm)

TARGET

Mean RMS

(mm)